# Category F Skill Analysis for Tracking

#### Exit

Spot	Setup	Count/Launch	Flyaway
0	0	0	0

#### Track #1

Altitude check	Perpendicular to jump run	On heading (within 30)	Body position	5 seconds	Altitude check	Turn 180
0	0	0	0	0	0	0

#### Track #2

Altitude check	Perpendicular to jump run	On heading (within 30)	Body position	5 seconds	Altitude check	Turn 180
0	0	0	0	0	0	0

#### Track #3

Alti	tude check	Perpendicular to jump run	On heading (within 30)	Body position	5 seconds	Altitude check	Turn 180
	0	0	0	0	0	0	0

#### **Break Off**

Stopped maneuvers at 6000'	Wave off	Arch/Reach/Throw by 4000'	
0	0	0	

# **Parachute Flight Maneuvers**

Braked Turns (indicate number)	Glide path changes	
0	0	

## **Landing Pattern**

Appropriate holding area	Base leg possible	Appropriat e flare height	Finished flare	Stand up landing	Accuracy (25 m)
0	0	0	0	0	0

## Overall Comments (positives, improvement points, and new goals)